**CWSL Fall 2020 COVID Protocols**

All clubs in the Central Wisconsin Soccer League (CWSL) will adhere to the following rules that are closely aligned to Wisconsin Youth Soccer Association (WYSA) and U.S. Youth Soccer. Abiding by these protocols is a requirement. For the physical and mental wellness of our youth soccer player’s safety we are abiding by these new protocols and rules which are an expectation for the teams, spectators and your club.

Follow the [CWSL Rules and Regulations](http://cwslweb.org/_files/CWSL_Rules_and_Regulations_01-125-2018.pdf). The rules below are exceptions for the Fall 2020 Season due to the COVID-19 Pandemic.

1. **Game Management Regulations**
	1. **Attendance is required for everyone players, coaches and spectators.** Complete the following link prior to each game:
		1. [Attendance Tracker](https://docs.google.com/forms/d/e/1FAIpQLSf5-BJzVcsSaCT5CulUKGRtf1I237NOtTS0Gn_ZPEkYYnUECQ/viewform?vc=0&c=0&w=1&flr=0&usp=mail_form_link)
		2. This is required if there is a tracing need for COVID-19
	2. Teams may only arrive 15 minutes prior to the start of their game. They must move to an open space to allow spectators and other teams to exit and adheres to social distancing.
	3. All teams and spectators must exit the field area immediately following the completion of the game – this allows next game team and spectators to enter.
	4. **Coaches**
		1. Must be Risk Management compliant.
		2. Must have successfully completed Safe Sport.
		3. Must complete the [Attendance Tracker](https://docs.google.com/forms/d/e/1FAIpQLSf5-BJzVcsSaCT5CulUKGRtf1I237NOtTS0Gn_ZPEkYYnUECQ/viewform?vc=0&c=0&w=1&flr=0&usp=mail_form_link) prior to each game.
		4. Provides an envelope with ½ of the referee payment prior to the start of the game. If there are 2 referees (U13/14 then each coach brings 2 separate envelopes with $10 inside each) Exhibit B has further detail.
		5. Reads the roster for players to step forward for referee check-in prior to the start of the game.
	5. **Face Masks Required**
		1. *Coaches* will be required to wear a mask during matches and during trainings wherever possible.
		2. *Referees* will wear masks in common areas while communicating with players before or after games. Any time a referee needs to address a player within 6 feet will be required to pull their mask up. In the flow of the game away from the play they may pull the mask down.
		3. *Players* in bench areas are required to wear face masks
		4. *Spectators* are required to wear face masks. Any spectator who cannot meet this requirement may observe from a vehicle and/or be absent from the fields/facility until the match is completed.

***Note:*** *each team is responsible for their team and spectators adhering to the face mask rule. We all need to do our part for the safety of everyone.*

* 1. **Field Player/Spectator Map**

All Players, Spectators and Officials will follow the map below on how to come and where they are to be during the game. **Exhibit A**

* 1. **Social Distancing**
		1. Players must meet social distance guidelines and stay 6 feet apart when on the sidelines, which will be marked by cones.
		2. Prior to, during and following a training or match there will be no handshakes, high fives, or other unnecessary contact; even within the team.
		3. Spectators must follow social distancing guidelines with other spectators.
	2. **Spectators**
		1. No more than 2 spectators per player at each match.
		2. No spectators allowed at trainings/practice.
		3. Carpooling to a match or training outside of a family unit is not recommended.
	3. **Referees**
		1. **Rosters:** coach and referee work together to check the rosters & players. Coaches read the names as the players step forward. Referees are not to hold the rosters or take the roster at any time.
		2. No time stoppage - only utilize time stoppage if injury or ball kicked far away
		3. Only 1 whistle for Center Referee
	4. **Drinks & Snacks**
		1. Players provide their own drinks and snacks – no sharing allowed.
		2. No team snacks allowed.
	5. **Uniforms**
		1. All teams must come with dark and light colored shirts/jerseys as matching team colors.
			1. Regular jerseys with one dark and one light can be worn.
			2. The team can decide shirt colors – two different colors available at each game.
			3. Pinnies – each player must have their own pinnie that goes home to be washed after each game or is collected by the coach after each game to be washed. No sharing of shirts, jerseys or pinnies.
	6. **Game Equipment/Setup**
		1. Games will be small-sided games for each age. See Exhibit B.
		2. **Hand Sanitizer:** Each child is required to bring their own sanitizer. Coach will bring the team sanitizer for equipment and any child that forgets theirs.
		3. **Goals:** Hosting club must supply, setup and take down pugg nets for goals for U9-U12 & utilize U10 size goals for U13-U14.
		4. **The Goal Box:** For U12 and under on the 4x4 fields, the goal box is the area marked to the sides and in front of the goal. There is no ball contact allowed within the goal box – crease. A player may pass through the goal box or step into it without making contact with the ball. If the ball stops in the goal box, a goal kick or corner kick is awarded. If a defender touches the ball in the goal box on the ball’s path into the goal, a goal will be awarded. A ball touched by a defender that is not on a path into the goal will result in a corner kick. A ball touched by an offensive player while in the box will result in a goal kick. ALL OF THE BALL MUST BE IN THE BOX FOR IT TO BE IN THE BOX. All of the above is under the discretion of the referee.
		5. **Field Markings:** Highly recommended and if not possible then must at least have flags for boundaries.
		6. **Ball Size:** size will be same as [regular rules](http://cwslweb.org/_files/CWSL_Rules_and_Regulations_01-125-2018.pdf).
		7. **Game Balls:** Home team supplies 3 game balls.
1. **Game Regulations**
	1. **Start of play:** There will be no coin toss. The visiting team will be given kick off (left team on the schedule is home, right team on schedule is away).
		1. Teams start the game defending the field the side their bench is on.
	2. **No time stoppage** - only utilize time stoppage if injury.
	3. **Kick-ins** **only** – No Throw-ins - The nature of a small sided match eliminates handling of the ball in any way.
	4. **Fouls:** All free kicks are indirect, except for a penalty kick.
	5. **Goal Kicks:** May be taken from any point on the goal box.
	6. **Tap-Off:** An indirect kick taken in any direction.
	7. **Penalty Kicks:** Shall be awarded, if in the referee’s opinion, a scoring opportunity was nullified by an infraction. A penalty kick is taken from the center of the midfield line with all players behind the mid-field line and the player taking the kick. This is a “dead-ball” kick. If a goal is not scored, the defending team is given a goal kick.
	8. **Five –Yard Rule:** In all dead ball situations, including tapoffs, defending players must stand at least five yards away from the ball. If the defensive player’s goal is closer than five yards, the ball shall be placed five yards from the goal area in line with the location of the foul.
	9. **No Slide Tackling:** Players may not make contact or attempt to make contact with another player through a slide tackle. A player may slide to intercept a ball or shoot as long no contact is made.
	10. **Substitutions:** All substitutions are on the fly, but players must get the referee’s attention to notify the referee of the substitution and enter from middle field of field on team’s designated side of the field.
	11. **Headers:** U12 and under are not allowed to head the balls. ***Note:*** *There are some teams with U11 & U12 teams mixed.*
	12. **Punting:** No punting allowed. Keepers must throw the ball into play.
	13. **Weather/Game Cancellations:** If weather does not permit playing on the fields an email will be sent the morning of the games for cancellation from the CWSL President. There will be **no make up games** for cancellations.
	14. **Referees**
		1. **Rosters:** Coach and referee work together to check the rosters & players. Coaches read the names as the players step forward. Referees are not to hold the rosters or take the roster at any time.
		2. Only 1 whistle for Center Referee
2. **Age Bracket Team Size & Game Times – Exhibit B**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Age** | **Format** | **Roster Size** | **Minutes of play** | **# of Referees & Fees** | **Offside Rule** |
| U9/U10  | 4 v 4 | Min 6/Max 8 | 15 minute halves | 1 - $20 | No |
| U11/U12 | 4 v 4 | Min 6/Max 8 | 15 minute halves | 1 - $20 | No |
| U13/U14 | 6 v 6  | Min 9/Max 11 | 20 minute halves | 2 - $20 each | Yes |

\*\* Halftime will be 5 minutes for all games

1. **Field sizes – Exhibit C**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Format** | **Length** | **Width** | **Goal Size** | **Goal Box** |
| 4 v 4 | 25 to 35  | 15 to 25  | Pugg Goals | Crease rule 4x4 in front of goal area |
| 6 v 6 | 55 to 65 | 32 to 45 | U10 field size goals | Keeper and no crease  |

These rules apply only to CWSL club play for the Fall of 2020 due to COVID-19.

*Date: September 13, 2020*